

AMENDMENTS TO THE CLAIMS:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (Currently Amended) A method of displaying a subset of a plurality of user interface ("UI") elements on a device in a user interface, the method comprising the steps of:
 - (i) determining [[the]] a size of a first subset of plurality of user interface ("UI") elements that can be displayed fit within a display on the device the user interface of a mobile telephone;
 - (ii) determining a plurality of UI elements that may be selected for displaying on the display within the user interface;
 - (iii) selecting [[the]] a first subset of UI elements from the plurality of UI elements determined in step (ii), wherein the first subset of UI elements have the size to fit within the display;
loading only the first subset of UI elements into a memory on the device; and
 - (iv) displaying in a menu on the user interface display, simultaneously with the and loading into the memory, the first subset of UI elements selected in step (iii), wherein the first subset of UI elements are displayed simultaneously in a menu; and
when the menu wherein as a user scrolls is scrolled up or down in the menu, based on a user input such that at least one of the first subset of UI elements is not displayed and at least one of a second subset of UI elements from the plurality of UI elements is displayed;
discarding the at least one of the first subset of UI elements is discarded from the memory of the mobile telephone; and
loading the at least one of the [[a]] second subset of UI elements into the memory is displayed according to steps (i) through (iv) as performed for the first subset of UI elements.

2. (Cancelled)

3. (Currently Amended) A method according to claim 1, ~~wherein further comprising receiving the user input comprises activating a user input means and the selection and display of a further subset of UI elements causes a list or causing the menu to be scrolled.~~

4. (Previously Presented) A method according to claim 3, wherein the plurality of UI elements are stored at a single location and a mark-up language component is provided that defines the location of the plurality of UI elements.

5. (Currently Amended) A method according to claim 4, wherein the mark-up language component further defines the ~~display displaying~~ of the selected subset of UI elements in a list.

6. (Currently Amended) A method according to claim 5, wherein a template is associated with the mark-up language component, the template determining [[the]] ~~an~~ appearance of [[the]] ~~a~~ selected subset of UI elements displayed in the list.

7. (Currently Amended) A method according to claim 3, wherein the plurality of UI elements are stored in a single file, a mark-up language component is provided that defines [[the]] ~~a~~ location of the file and the file comprises one or more data resources for ~~display displaying in the user interfacee.~~

8. (Currently Amended) A method according to claim 7, wherein the mark-up language component further defines the ~~display displaying~~ of [[the]] ~~a~~ selected subset of UI elements in a list.

9. (Currently Amended) A method according to claim 8, wherein a template is associated with the mark-up language component, the template determining [[the]] ~~an~~ appearance of [[the]] ~~a~~ selected subset of UI elements displayed in the list.

10. (Currently Amended) A method according to any of claims 3 to 5, 6, 8 or 9, wherein the list of the selected subset of UI elements comprises one or more further lists, each of the one or more further lists being identified by a unique expression.

11. (Previously Presented) A data carrier comprising computer executable code for performing the method of any of claims 1, 3, 4, 5, 6, 7, 8 or 9.

12. (Currently Amended) A device comprising a memory, a display and a user interface, the device being configured, in use, to:

- (i) determine [[the]] a size of a first subset of plurality of user interface ("UI") elements that can be displayed fit within the display on the device the user interface of a mobile telephone;
- (ii) determine a plurality of UI elements that may be selected for displaying on the display within the user interface;
- (iii) selecting the select a first subset of UI elements from the plurality of UI elements determined in step (ii), wherein the first subset of UI elements have the size to fit within the display;
- (iv) load only the first subset of UI elements into the memory on the device; and
displaying display in a menu on the user interface display, simultaneously with the and loading into the memory, the first subset of UI elements selected in step (iii), wherein the first subset of UI elements are displayed simultaneously in a menu; and
when the menu wherein as a user scrolls is scrolled up or down in the menu, based on a user input such that at least one of the first subset of UI elements is not displayed and at least one of a second subset of UI elements from the plurality of UI elements is displayed;
discard the at least one of the first subset of UI elements is discarded from the memory of the mobile telephone; and
load the at least one of the [[a]] second subset of UI elements into the memory is displayed according to steps (i) through (iv) as performed for the first subset of UI elements.

13. (Canceled)

14. (Currently Amended) A device according to claim 12, further comprising a wherein the device responds to the activation of the user input means responsive to the user input causing the such that the selection and display of a further subset of UI elements causes a list or menu to be scrolled.

15. (Currently Amended) A device according to claim 14, wherein the device further comprises storage means and the plurality of UI elements are stored at a single location in the memory and further comprising a mark-up language component is provided that defines the location of the plurality of UI elements.

16. (Currently Amended) A device according to claim 15, wherein the mark-up language component further defines the display displaying of [[the]] a selected subset of UI elements in a list.

17. (Currently Amended) A device according to claim 16, wherein a template is associated with the mark-up language component, the template determining [[the]] an appearance of the selected subset of UI elements displayed in the list.

18. (Currently Amended) A device according to claim 14, wherein the device further comprises storage means and the plurality of UI elements are stored in a single file in the memory and further comprising wherein a mark-up language component is provided that defines [[the]] a location of the file and wherein the file comprises one or more data resources for display displaying in the user interface.

19. (Currently Amended) A device according to claim 18, wherein the mark-up language component further defines the display displaying of [[the]] a selected subset of UI elements in a list.

20. (Currently Amended) A device according to claim 19, wherein a template is associated with the mark-up language component, the template determining [[the]] an appearance of the selected subset of UI elements displayed in the list.

21. (Currently Amended) A device according to any of claims 45 to 16, 17, 19 or 20, wherein the list of the selected subset of UI elements comprises one or more further lists, each of the one or more further lists being identified by a unique expression.

22. (Previously Presented) A device according to any of claims 12 to 20, wherein the device comprises wireless communication means.

23. (Previously Presented) A device comprising processing means, storage means, a display, user input means, wireless communication means and a user interface, wherein the device is configured to perform the method of any of claims 1, 3, 4, 5, 6, 7, 8 or 9.

24. (Currently Amended) A device configured to display a subset of a plurality of user interface ("UI") elements in a user interface, comprising:

- (a) means for determining [[the]] a size of a first subset of plurality of user interface ("UI") elements that can be displayed fit within a display on the device the user interface of a mobile telephone;
- (b) means for determining a plurality of UI elements that may be selected for displaying on the display within the user interface;
- (c) means for selecting [[the]] a first subset of UI elements from the plurality of UI elements that are determined to be operable to be displayed within the user interface, wherein the first subset of UI elements have the size to fit within the display;
- means for loading only the first subset of UI elements into a memory on the device;
- (d) means for displaying in a menu on the user interface display, simultaneously with the and loading into the memory means, the first subset of UI elements as selected, wherein the first subset of UI elements are displayed simultaneously in a menu; and

when the menu wherein as a user scrolls is scrolled up or down in the menu; based on a user input such that at least one of the first subset of UI elements is not displayed and at least one of a second subset of UI elements from the plurality of UI elements is displayed;

means for discarding the at least one of the first subset of UI elements is discarded from the memory of the mobile telephone; and

means for loading the at least one of the [[a]] second subset of UI elements into the memory is displayed according to steps (i) through (iv) as performed for the first subset of UI elements.

25. (Currently Amended) A computer-program product comprising a computer-readable medium having instructions thereon, the instructions comprising:

(a) code for determining [[the]] a size of a first subset of plurality of user interface ("UI") elements that can be displayed fit within a display on a device the user interface of a mobile telephone;

(b) code for determining a plurality of UI elements that may be selected for displaying on the display within the user interface;

(c) code for selecting [[the]] a first subset of UI elements from the plurality of UI elements that are determined, wherein the first subset of UI elements have the size to fit within the display;

code for loading only the first subset of UI elements into a memory on the device; and

(d) code for displaying in a menu on the user interface display, simultaneously with the and loading into the memory, the first subset of UI elements as selected, wherein the first subset of UI elements are displayed simultaneously in a menu; and

when the menu wherein as a user scrolls is scrolled up or down in the menu; based on a user input such that at least one of the first subset of UI elements is not displayed and at least one of a second subset of UI elements from the plurality of UI elements is displayed;

code for discarding the at least one of the first subset of UI elements is discarded from the memory of the mobile telephone; and

code for loading the at least one of the [[a]] second subset of UI elements into the memory is displayed according to steps (i) through (iv) as performed for the first subset of UI elements.

26. (Currently Amended) The method of claim 1, wherein the plurality of UI elements contains images and text strings operable to display a for displaying the menu, and the first subset of UI elements contains a first image and a first text string chosen from the plurality of UI elements, the first image and the first text string operable to display for displaying a menu entry on the user interface.

27. (Currently Amended) The device of claim 12, wherein the plurality of UI elements contains images and text strings operable to display a for displaying the menu, and the first subset of UI elements contains a first image and a first text string chosen from the plurality of UI elements, the first image and the first text string operable to display for displaying a menu entry on the user interface.

28. (Currently Amended) The device of claim 24, wherein the plurality of UI elements contains images and text strings operable to display a for displaying the menu, and the first subset of UI elements contains a first image and a first text string chosen from the plurality of UI elements, the first image and the first text string operable to display for displaying a menu entry on the user interface.

29. (Currently Amended) The computer program product of claim 25, wherein the plurality of UI elements contains images and text strings operable to display a for displaying the menu, and the first subset of UI elements contains a first image and a first text string chosen from the plurality of UI elements, the first image and the first text string operable to display for displaying a menu entry on the user interface.

30. (New) A device according to claim 24, further comprising a user input means responsive to the user input causing the menu to be scrolled.

31. (New) A device according to claim 30, wherein the plurality of UI elements are stored at a single location and further comprising a mark-up language means that defines the location of the plurality of UI elements.
32. (New) A device according to claim 31, wherein the mark-up language means further defines the displaying of the selected subset of UI elements in a list.
33. (New) A device according to claim 32, further comprising a template means associated with the mark-up language means, the template means determining an appearance of a selected subset of UI elements displayed in the list.
34. (New) A device according to claim 30, wherein the plurality of UI elements are stored in a single file, and further comprising a mark-up language means that defines a location of the file and wherein the file comprises one or more data resources for displaying.
35. (New) A device according to claim 34, wherein the mark-up language means further defines the displaying of a selected subset of UI elements in a list.
36. (New) A device according to claim 35, further comprising a template means associated with the mark-up language means, the template means determining an appearance of a selected subset of UI elements displayed in the list.
37. (New) A device according to claim 32, wherein the list of the selected subset of UI elements comprises one or more further lists, each of the one or more further lists being identified by a unique expression.
38. (New) A computer-program product according to claim 25, further comprising code associated with a user input means causing the menu to be scrolled.

39. (New) A computer-program product according to claim 38, wherein the plurality of UI elements are stored at a single location and further comprising code for a mark-up language component that defines the location of the plurality of UI elements.
40. (New) A computer-program product according to claim 39, wherein the code for the mark-up language component further defines the displaying of the selected subset of UI elements in a list.
41. (New) A computer-program product according to claim 40, further comprising code for a template associated with the mark-up language component, the code for the template determining an appearance of a selected subset of UI elements displayed in the list.
42. (New) A computer-program product according to claim 38, wherein the plurality of UI elements are stored in a single file, and further comprising code for a mark-up language component that defines a location of the file and wherein the file comprises one or more data resources for displaying.
43. (New) A computer-program product according to claim 42 wherein the code for the mark-up language component further defines the displaying of a selected subset of UI elements in a list.
44. (New) A computer-program product according to claim 43, further comprising code for a template associated with the mark-up language component, the code for the template determining an appearance of a selected subset of UI elements displayed in the list.
45. (New) A computer-program product according to claim 40, wherein the list of the selected subset of UI elements comprises one or more further lists, each of the one or more further lists being identified by a unique expression.